

Updated: March 22, 2007.



Pacific Coast Amateur Hockey Association Presidents "C" League Atom Final Games - 2007

BLUE GROUP

#	Game No.	Date	Time	Arena	Match-up	Home	Score	Visitor	Score
1.	AP7904	Sat., Mar. 31	3:30-5:00 PM	Richmond IC Forum	1st vs. 2nd	Vanc. Thunderbird "C1"		Arbutus Club "C2"	

GOLD GROUP

#	Game No.	Date	Time	Arena	Match-up	Home	Score	Visitor	Score
1.	AP7903	Sat., Mar. 31	2:15-3:45 PM	Richmond IC Coliseum	1st vs. 2nd	Vanc. Thunderbird "C2"		Richmond "C1"	

GREEN GROUP

#	Game No.	Date	Time	Arena	Match-up	Home	Score	Visitor	Score
1.	AP7901	Sat., Mar. 31	12:30-2:00 PM	Richmond IC Coliseum	1st vs. 2nd	Burnaby W.C.		Vancouver "C4"	

ORANGE GROUP

#	Game No.	Date	Time	Arena	Match-up	Home	Score	Visitor	Score
1.	AP7902	Sat., Mar. 31	1:45-3:15 PM	Richmond IC Forum	1st vs. 2nd	New Westminster "C3"		Vancouver "C1"	



PACIFIC COAST AMATEUR HOCKEY ASSOCIATION

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PRESIDENTS "C" LEAGUE **COACHES INFORMATION SHEET FOR CHAMPIONSHIP DAY**

Congratulations! Your team has earned a place in the Presidents "C" League Championship Day.

Please confirm your game time/location and whether you are the home or away team with your League Manager. There will be NO rescheduled games. If your team is unable to participate, the next ranking team will be invited in your place.

RULES:

Equal Ice Time: Equal ice time will be strictly enforced.

Sportsmanship: All coaches, players and spectators are expected to treat each other with respect and display good sportsmanship at all times.

Home/Away Team: The first place team in the standings of each playoff group is designated the home team. The second place team is designated the away team.

Ice Time: A 1.5 hour ice slot will be provided. For Atom, PeeWee, and Bantam the icetime will be treated as a 1.25 hour ice slot with 15 minutes extra in case the game runs late. The period format will be 15-15-15 (all stop time) plus overtime if necessary (see below).

In Midget the period format will be 15-15-20 (all stop time) plus overtime if necessary (see below).

Team Roster: The coach is responsible for faxing a copy of their up-to-date team roster to their League Manager at least 1 week prior to the game.

Game Sheets: Game sheets will be available at the registration desk. Coaches are responsible for completing the game sheets. Coaches must verify that their players are in good standing (i.e. not under suspension) and are eligible to play in this game. All affiliate players must be approved by the League Manager prior to the start of the game.

Timekeeper/Scorekeeper: The home team is responsible for providing a scorekeeper. The away team is responsible for providing a timekeeper.

Banners: The winning team will receive the Blue Championship Banner. The runner-up will receive the White Runner-Up Banner.

Tie Games: Tie games will be decided by a 5 minute sudden death overtime period. If teams remain tied, they will be declared co-winners. If co-winners are declared, the home team will be presented with the banner. The home team will have a congratulatory skate, then return the banner to the League Manager, who will then present the visiting team with the banner. The visiting team will then have a congratulatory skate, then return the banner to the League Manager. The home team will take the banner home. A second banner will be ordered for the visiting team.