



3rd ANNUAL FRASER VALLEY MIDGET "C"

SCHOLARSHIP TOURNAMENT

TOURNAMENT RULES AND REGULATIONS

1. **General Format:** The Tournament shall be a four team single-round-robin series with a 3rd place game and a championship final game.
2. **Game Format:**
 - (i) Pre-game warm-up - 10 minutes.
 - (ii) Periods will be three 20-minute stop time periods.
 - (iii) There will be an ice clean prior to the game and between periods.
3. **Tie Games (Round-Robin Only):** If a game is tied at the end of regulation time, there will be a one-minute break and then a 10-minute stop time sudden victory period. If the game is still tied at the end of the first overtime period, a **shoot-out** shall be held to determine the winner, as follows:
 - (a) Each team shall designate 5 players to participate in the shoot-out, giving the order in which the players will shoot.
 - (b) Alternating penalty shots shall be taken, beginning with the first player of the visiting team.
 - (c) The team scoring the most goals in the shoot-out will be declared the winner. The game will be recorded as a one goal victory for the winning team.
 - (d) If each team scores an equal number of goals in the first round of five penalty shots each, then each team shall designate a 6th player to participate. If still tied, each team shall designate a 7th player, and so on until the tie is broken. No player shall participate again in the shoot-out until all players on the team (excluding the goaltenders) have participated.
4. **Round-Robin Standings:** Standings in the round-robin will be determined as follows:
 - (a) Most point obtained. Points for games shall be 2 points for a win and 0 points for a loss. In addition, in each game, an additional point called the Sportsmanship Point shall be awarded to a team qualifying, should it achieve low penalty minutes as follows:
 - Midget - 20 minutes or less, provided the team incurs no Major, Misconduct, Game Misconduct, Gross Misconduct or Match penalties in the game.
 - (b) If two or more teams are tied for any position, standings will be determined by ranking the teams on the basis of most wins.
 - (c) If two or more teams are still tied after (b), standings will be determined by ranking the remaining teams on the basis of least losses.
 - (d) If two or more teams are still tied after (c), standings shall be determined by considering only those games played by the tied teams against each other (head-to-head games):
 - (i) team with best winning percentage in these games
 - (ii) team with most goals for in these games
 - (iii) team with least goals against in these games

If after either step (d)(i) or step (d)(ii) a team's ranking can be determined, that team shall not be considered further in the subsequent step(s). However, the goals for and goals against used to evaluate steps (d)(ii) and (d)(iii) shall still include the head-to-head games involving the team(s) whose ranking was determined after steps (d)(i) and/or (d)(ii).
 - (e) If two or more teams are still tied after (d), standings shall be determined by considering:
 - (i) Team with most goals for in the tournament.
 - (ii) Team with fewest goals against in the tournament.

- (iii) Team with fewest penalty minutes.
- (iv) Team winning the toss of a coin.

5. **Championship Final Games:**

- (a) The two teams with the best record at the end of the round-robin shall play a single game championship final. The “home” team shall be the first place team in the round-robin.
- (b) The two teams with the 3rd and 4th best records at the end of the round-robin shall play in the 3rd place game. The “home” team shall be the third place team in the round-robin.
- (c) If either of the final games is tied at the end of regulation time, the following will apply:
 - (i) There will be a one-minute break and then a 10-minute stop time sudden victory overtime period.
 - (ii) If the game is still tied at the end of the first overtime period, there will be a five minute break and then a ten-minute stop time sudden victory period.
 - (iii) If still tied, repeat (ii) until a winner is declared.
 - (iv) Teams will change ends at the conclusion of each period.

6. **Playing Rules and Penalties:**

- (a) Playing rules shall be those of Hockey Canada, BC Hockey, and PCAHA.
- (b) **Equal Icetime:** As nearly as possible, all players shall be given equal icetime, regardless of ability.
- (c) **Penalties:**
 - (i) Any player or team official incurring any one of the following penalties shall be disqualified from further tournament play and shall become ineligible for any tournament awards:
 - Fighting (5-min. Major plus Game Misconduct)
 - Checking From Behind (5-min. Major plus Game Misconduct)
 - Match Penalty
 - Gross MisconductIn addition, the Tournament Rules Committee shall review all Game Misconduct penalties (other than those listed above) for possible additional suspension and/or other disciplinary action.
 - (ii) Any player incurring a second 10-minute Misconduct in the Tournament shall be subject to review by the Tournament Rules Committee.
 - (iii) Any player incurring any combination of four (4) penalties in any one game shall be ejected from that game.
 - (iv) Notwithstanding the above, the Tournament Committee shall be empowered to take such disciplinary action or impose suspensions as may be necessary to insure clean play, sportsmanship, and the calibre of hockey in the Tournament.

7. **Disputes:** Disputes shall be adjudicated by a three person Tournament Rules Committee, which shall be the Managing Directors of FVE, FVN and FVW. A decision of the Tournament Rules Committee shall be final.